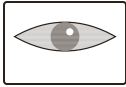


Shot Vocabulary Reference

ADD 1.4 · DIGITAL COMMUNICATIONS

NAME _____

DATE _____



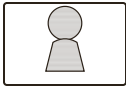
ECU: Extreme Close-Up

Isolates one detail (an eye, a hand) for maximum emphasis.



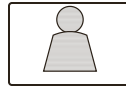
CU: Close-Up

Fills the frame with a face (chin to forehead) or small object.



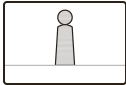
MCU: Medium Close-Up

Chest up. The standard framing for most interviews.



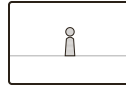
MS: Medium Shot

Waist up, showing gesture and body language, face still clear.



WS: Wide Shot

Full body, plus a good amount of the surrounding environment.



LS: Long Shot

Subject small in frame, emphasizing their place in the environment.



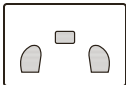
ELS: Extreme Long Shot

Establishes a location, with any subject tiny within it.



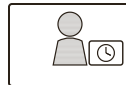
OTS: Over-the-Shoulder

Foreground shoulder/head, looking toward another subject beyond.



POV: Point of View

Shows exactly what a character sees, from their own eye line.



Cutaway

A brief shot of something else that adds context or hides an edit.