

NAME

DATE



Appearance Panel

Window > Appearance. Lists every fill, stroke, and effect on the selected object, in order. Click any item to edit it.



Add New Fill / Add New Stroke

Buttons at the bottom of the panel. Stack as many fills or strokes as you want on one object, each is independently editable.



Reorder

Drag an item up or down in the stack. Items higher in the list render in front of items below them, on that one object.



Duplicate Item

Copies a selected fill or stroke so you can adjust the copy independently, useful for a subtle second tint or an offset second stroke.



Eyedropper Tool

Click one object with it, then click another, copies the entire appearance (every fill, stroke, and effect) in one step.



Recolor Artwork

Edit > Recolor Artwork. Shows every color in a selection as one editable group, remap or shift the whole palette at once.

Remember: the Appearance panel always shows attributes for the *currently selected* object. Deselect, and it goes blank until you select something again.